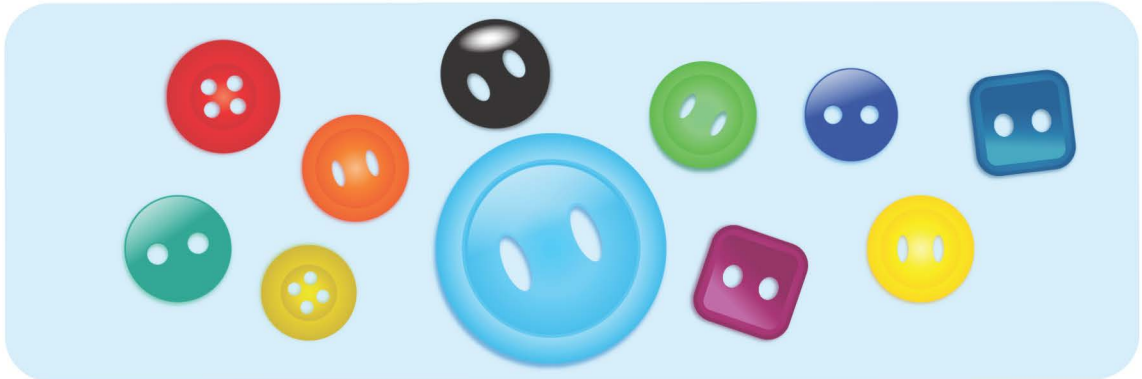


# Which one doesn't belong?

**1** Which one in each collection does not belong? Circle the one that does not belong.

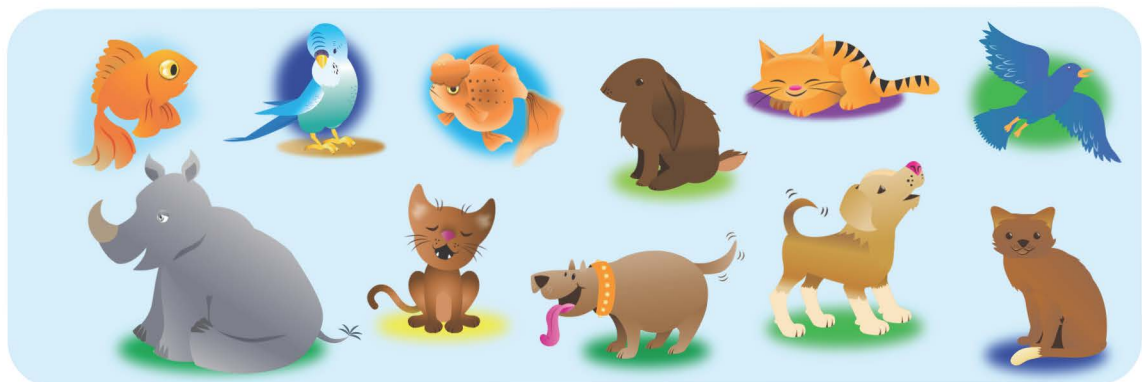
(a)



(b)



(c)



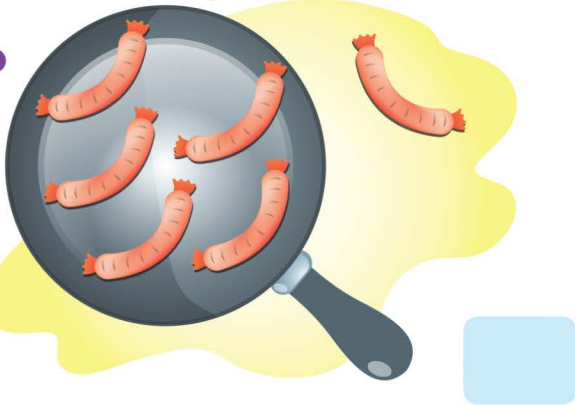
(d)



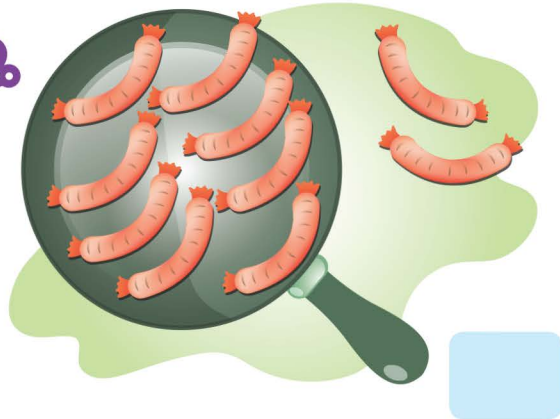
# Silly sausages

How many silly sausages can you count that have jumped out of their pan?

1.



2.



3.



4.



5.



6.



Draw 10 silly sausages in this pan.  
Draw some out of this pan.

7. I have  silly sausages that have jumped out of my pan.

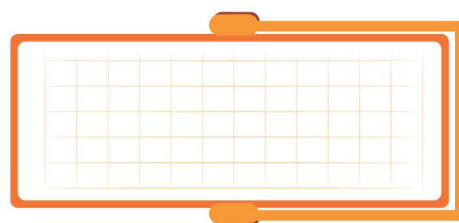






# Altogether in the shop

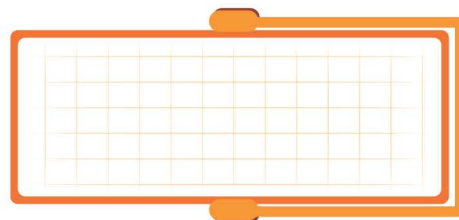




- 1 How many  and  are there altogether?  
Draw them in the basket.



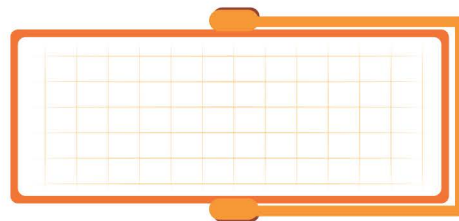
 and   makes



- 2 How many  and  are there altogether?  
Draw them in the basket.



 and   makes

- 3 How many  and  are there altogether?  
Draw them in the basket.



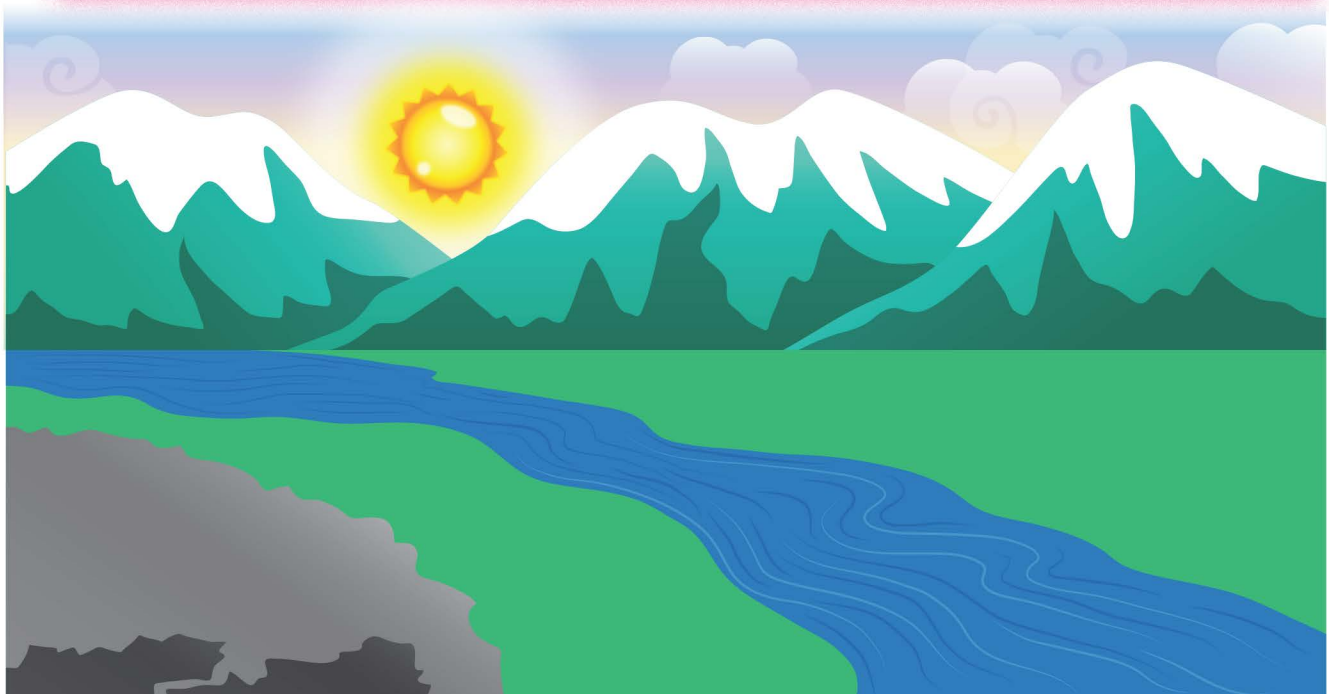
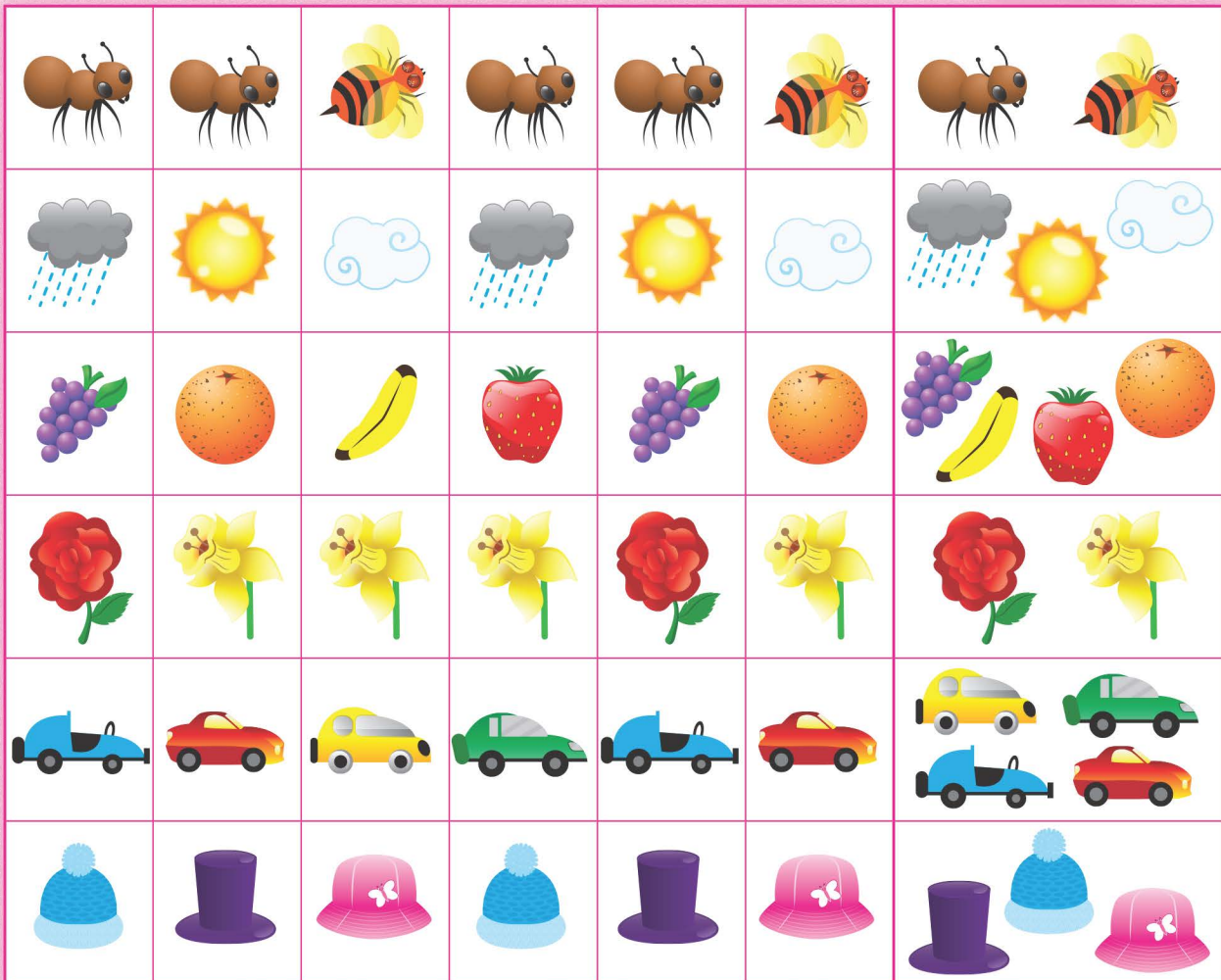
 and   makes

- 4 What other shopping items could you add together?

# What comes next?

1 Circle the item that would come next in the pattern.

What comes next?



Content description: Sort and classify familiar objects and explain the basis for these classifications. Copy, continue and create patterns with objects and drawings. (ACMNA005) AC