

Maths Number Games

Stimulating board game
activities to consolidate times
tables and number skills.

For students of all primary
levels.

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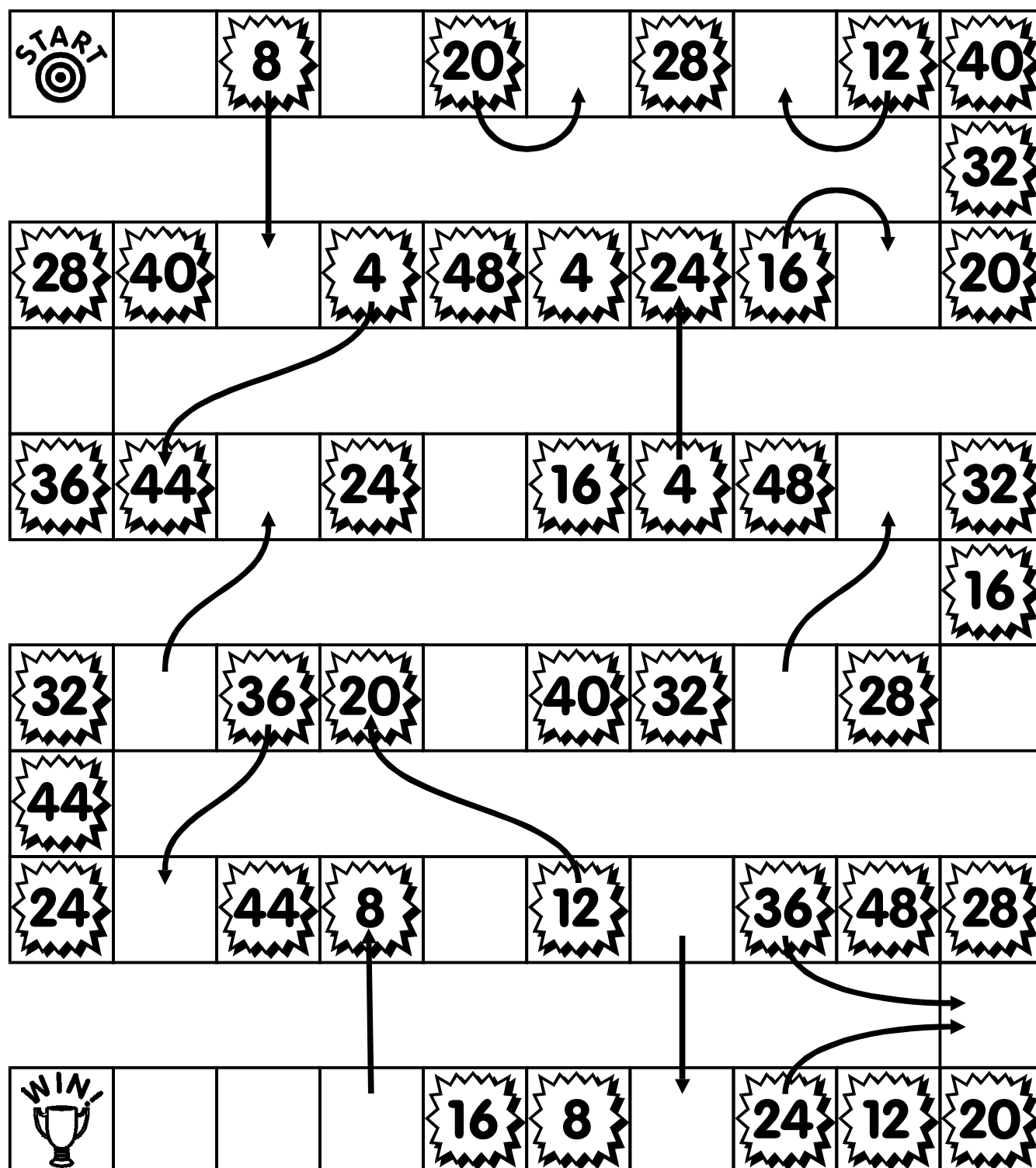
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4 × TABLES

DICE GAMES

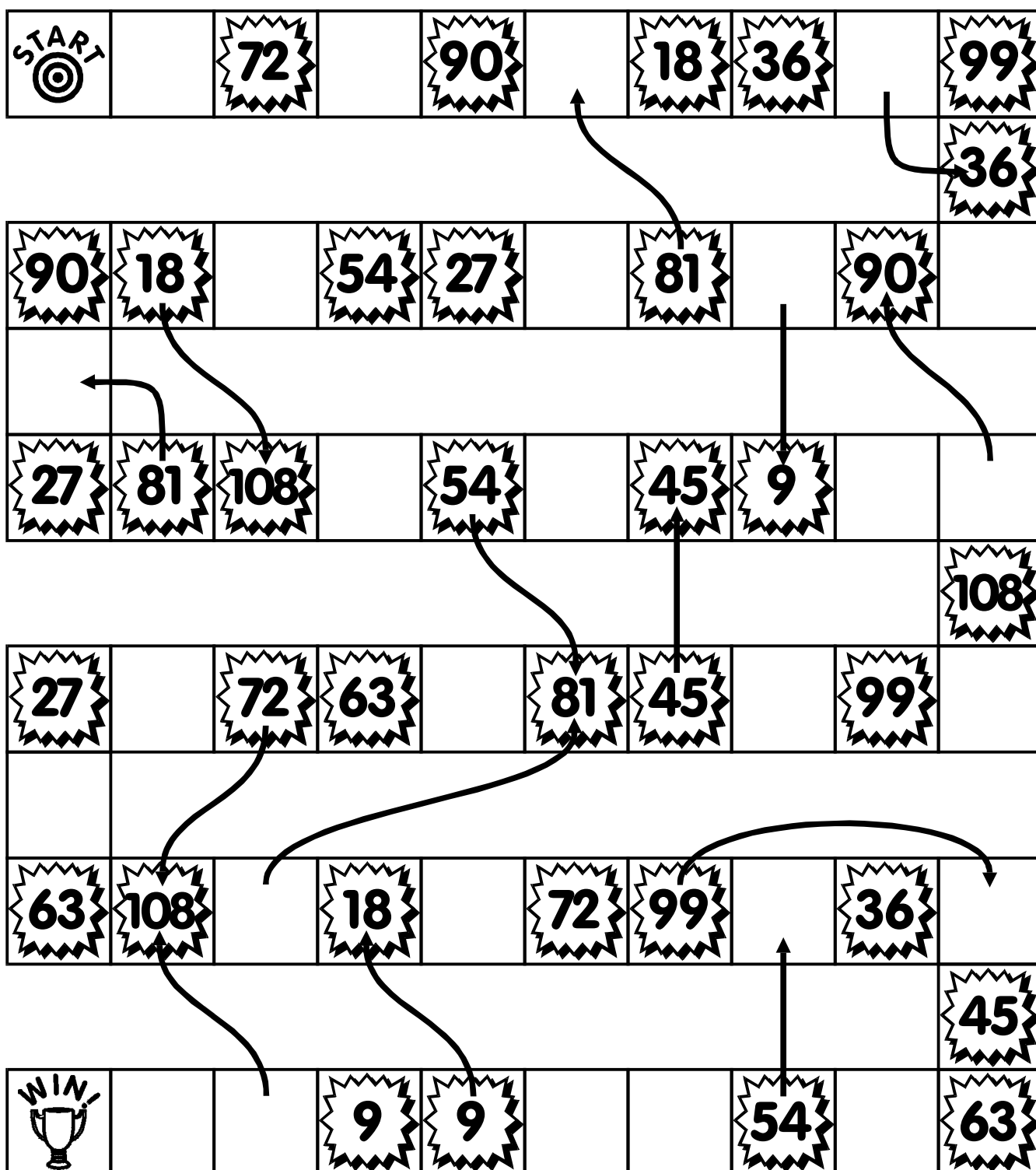
Each player has a different coloured counter. Roll the dice. If you land on an empty space, stay there until your next roll. If you land on a space with a number, work out how many 4's are in that number. You may then move that many more spaces. For example, if you land on 20, you may go 5 more spaces, then follow any arrows you land on. First to the end wins.



9 × TABLES

DICE GAMES

Each player has a different coloured counter. Roll the dice. If you land on an empty space, stay there until your next roll. If you land on a space with a number, work out how many 9's are in that number. You may then move that many more spaces. For example, if you land on 45, you may go 5 more spaces, then follow any arrows you land on. First to the end wins.



3 X TABLES

4 IN A ROW

Each player has several counters of the same colour. **Roll 2 dice** and add the two numbers together, then multiply by 3. For example, if you roll a 1 and a 4, that's $5 \times 3 = 15$. Put a counter on a 15 box. The first player with 4 in a row vertically, horizontally or diagonally is the winner.

6	9	27	18	33	24	6	9
33	15	12	36	15	6	21	30
21	27	24	6	36	30	12	36
9	24	33	30	21	18	33	15
36	12	15	9	18	27	12	24
18	27	9	21	30	24	36	6

12 X TABLES

4 IN A ROW

Each player has several counters of the same colour. **Roll 2 dice** and add the two numbers together, then multiply by 12. For example, if you roll a 1 and a 4, that's 5. $5 \times 12 = 60$. Put a counter on a 60 box. The first player with 4 in a row vertically, horizontally or diagonally is the winner.

144	36	120	96	108	84	72	144
24	96	60	84	72	48	24	108
60	132	96	24	120	144	132	60
120	48	144	72	144	84	36	96
84	108	36	108	60	132	96	84
36	72	132	48	60	24	120	48

DICE + 3

4 IN A BOX

Each player has several counters the same colour. Roll the dice and add 3 more. Put a counter in the box. When you have 4 counters in a box, take a token. First person with a token wins, or for an extended game, the person with the most tokens wins.

